

**LITTLE LEAGUE BASEBALL INCORPORATED
SOUTHERN CALIFORNIA DISTRICT 70**

**PAUL WAHL INVITATIONAL TOURNAMENT OF CHAMPIONS (TOC)
PRE-GAME AND FIELD REGULATIONS**

Pre-Game Meeting

Teams are required to be present one (1) hour before game time. Team Managers, not Coaches, will meet with the site Tournament Director. District staff shall go over the following:

1 If a Manager is not on time, the Site Director shall proceed without the Manager or team representative. **Only the Manager may meet with the Site Director, without prior approval of the Site Director.**

2 All fields are considered neutral. The coin flip shall decide home, visitor or dugout. The winner of the coin flip, will have choice of home, visitor, or dugout. The loser will get what is left.

3 One hour prior to game, only personnel listed on the affidavit will be allowed inside the fences, including dugouts. All other persons shall occupy the spectator areas. Managers, Coaches or Players may not leave the field after entering, without permission of the Site Tournament Director.

4 Managers may ask questions pertaining to the tournament rules during this time period. The Site Tournament Director will go over the rules for the tournament site.

5. Players may go to the outfield to stretch their bodies until thirty (30) minutes prior to game time. No one is allowed on the infield until thirty (30) minutes prior to game time, and only after instructed to occupy the infield by the Site Tournament Director. All equipment shall be taken to the outfield until **thirty-five (35) minutes before game time**. No team may occupy dugouts unless instructed to do so by the Site Tournament Director. No swinging of bats or batting practice during the last thirty (30) minutes prior to the game time. Thirty (30) minutes prior to game time, the announcer shall advise the visiting team that they may take infield practice for the next ten (10) minutes. The Managers will, at this time, turn in three (3) copies of the lineup roster, which must show first and last names for all Players, as well as, the Manager and Coaches. The Site Tournament Director will give the original lineup to the Scorekeeper, the duplicate to the Plate Umpire, and the triplicate to the opposing Manager. At twenty (20) minutes prior to game time the Home Team shall take infield practice. The last ten (10) minutes are reserved for Ceremonies and Ground Crews. When a Team is not taking infield practice, they will remain in their dugout, not on the field, and there will be no swinging of bats allowed.

Ceremonies

The Site Tournament Director or the Announcer shall make the welcoming speech.

The Announcer introduces the following personal:

A. District Administrator (Jeff Vanderveen), whether present or not.

B. Site Tournament Director. (Karen Salazar, Jeff Vanderveen, Shawn Homan or Chris Rutz).

C. Host League President. Chris Martinez.

D. Team introductions (rotate players) one from each team starting with the visitors.

E. Umpires.

After introductions, the announcer shall ask for all to PLEASE STAND FOR THE NATIONAL ANTHEM OR PLEDGE OF ALLEGIANCE AND THAT ALL REMAIN STANDING FOR THE LITTLE LEAGUE PLEDGE.

Play the National Anthem or recite the Pledge of Allegiance, recite the Little League Pledge.

Have Players, Managers, Coaches meet at the mound the Umpires for game instructions.

START THE GAME.

SITE TOURNAMENT DIRECTOR WILL BE A DISTRICT 70 STAFF MEMBER.

ALL GAMES WILL BE PLAYED ACCORDING TO LITTLE LEAGUE TOURNAMENT RULES. **PLEASE NOTE THAT IN THE TOURNAMENT RULES THE DISTRICT ADMINISTRATOR WILL BE THE FINAL DECISION MAKER.**

THIS IS DISTRICT 70 POLICY AND WILL NOT BE DEVIATED FROM WITHOUT PERMISSION OF THE DISTRICT ADMINISTRATOR.

Announcing

The Announcer shall not make any announcements while the ball is in play. They will not make calls such as balls, strikes, outs, fouls, etc. until first announced by the Umpire.

Scorekeeping

The Scorekeeper's job is to record the events of the game. They are not to rule about eligibility of a player or pitcher and they do not challenge an Umpires count, this is the job of the opposing manager.

Lights

If a game is to be played under artificial lighting, it will not be turned on until called for by the Plate Umpire or between innings.

Protest Procedures

In the event of a protest, before or during the following procedures will be followed:

1 If before the game, the Tournament Director will try to resolve the protest. If unable to resolve the two (2) Managers and the Tournament Director will go to a phone and the Tournament Director shall place a call to the District Administrator.

2 If a protest is lodged during the game, the Umpires will confer alone on the field and give the protesting Manager their interpretation. If the Manager still protests, the Plate Umpire will call the Tournament Director for a ruling. If the protesting Manager is still not satisfied, the Tournament Director, the Plate Umpire and both Managers will go the phone where the Tournament Director shall call the District Administrator.

ALL PROTESTS MUST BE RESOLVED BEFORE THE NEXT PITCH OR THE PROTEST IS REMOVED AUTOMATICALLY.

BASIC GROUND RULES

ALL GAMES WILL BE PLAYED ACCORDING TO LITTLE LEAGUE TOURNAMENT RULES. PLEASE NOTE THAT IN THE TOURNAMENT RULES THE DISTRICT ADMINISTRATOR WILL BE THE FINAL DECISION MAKER.

1 District Staff personnel are in charge of all Tournament Sites.

2 No glass containers are allowed in the dugouts.

3 No food items will be allowed in the dugout, including candy, sunflower seeds or gum (except for medical reasons).

4 No smoking or drinking of beverages other than water or aides in plastic containers will be allowed in the dugout.

5 No ice chests or coolers will be allowed inside the park or Tournament Sites.

6 Rules and Regulations will be observed at all times, starting one (1) hour prior to game time, by the Tournament Director. If an infraction occurs one (1) hour prior to the game or anytime during the game, appropriate actions will be taken.

7 Managers and Coaches shall not wear tank tops, shower shoes (flip flops) or cutoff trousers while on the field. Only appropriate attire will be allowed.

8 All players must be in full uniform when entering the field. Uniforms must be worn properly.

9 Only the Manager, two (2) Coaches and the rostered Players are allowed on the field one (1) hour prior to game time. Press personnel, only if allowed by the Tournament Director, shall be allowed on the field, it is not a decision of the Umpires.

TOURNAMENT RULES WILL BE DEVIATED IN THAT EACH TEAM WITH TWELVE (12) PLAYERS WITH BE ALLOWED ONE (1) MANAGER AND TWO (2) COACHES. HOWEVER, ELEVEN (11) OR LESS ELIGIBLE PLAYERS IN UNIFORM AT THE BEGINNING OF THE GAME, THEN A MAXIMUM OF TWO (2) ADULTS MUST BE NAMED AT THE START OF THE GAME AS MANAGER AND COACH. ONE OF THE COACHES MUST REMAIN IN THE DUGOUT AT ALL TIMES.

10 Field ground rules will be issued by the Umpire five (5) minutes before game time, in the presence of all personnel involved in the game.

11 Managers/Coaches shall not act as Batboys. Only a Player with a helmet may act as a Batboy.

12 No pagers, cell phones or electronic devices will be allowed on the field or in the dugouts before or during the game. If a device is found before or during the game, the device will be confiscated by the Tournament Director or Site Director, until the game is over.

13 Only a Manager, as listed on the roster, may communicate or converse with the Tournament Director or Assistant Tournament Director with regard to the team and play of the team, before or during the game. If a Manager is not present or ejected from the game, the Coach appointed shall take over control of the team and shall assume all rights of the Manager.

14 Each Team shall bring to each game three (3) new game balls that are RS-T balls and provide them to the Tournament Director or Site Director. If the Team forgets the three (3) RS-T balls, the host league will have them available for six dollars (\$6.00) per ball.